

Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

Saurians

Saurian Skirmisher



HP: 26  
XP: 32  
MV: 6  
CST: 15  
chaotic

skirmisher  
4 - 4 melee pierce  
4 - 2 ranged pierce

Saurian Ambusher



HP: 36  
XP: 55  
MV: 7  
CST: 30  
chaotic

skirmisher  
6 - 4 melee pierce  
5 - 2 ranged pierce

Saurian Flanker



HP: 47  
XP: 150  
MV: 7  
CST: 46  
chaotic

skirmisher  
8 - 4 melee pierce  
7 - 2 ranged pierce

Saurian Augur



HP: 22  
XP: 28  
MV: 6  
CST: 16  
chaotic

heals  
4 - 2 melee impact  
5 - 3 ranged cold  
(magical)

Saurian Oracle



HP: 29  
XP: 150  
MV: 6  
CST: 27  
chaotic

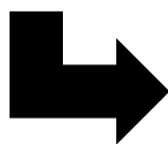
heals  
4 - 3 melee impact  
8 - 3 ranged cold  
(magical)

Saurian Soothsayer



HP: 29  
XP: 150  
MV: 6  
CST: 27  
chaotic

cures  
5 - 2 melee impact  
6 - 3 ranged cold  
(magical)



Bats

Vampire Bat



HP: 16  
XP: 22  
MV: 8  
CST: 13  
chaotic

4 - 2 melee blade  
(drain)

Blood Bat



HP: 27  
XP: 70  
MV: 9  
CST: 21  
chaotic

5 - 3 melee blade  
(drain)

Dread Bat



HP: 33  
XP: 150  
MV: 9  
CST: 34  
chaotic

6 - 4 melee blade  
(drain)

Orcs

Orcish Grunt



HP: 38  
XP: 42  
MV: 5  
CST: 12  
chaotic

9 - 2 melee blade

Orcish Warrior



HP: 58  
XP: 60  
MV: 5  
CST: 26  
chaotic

10 - 3 melee blade

Orcish Warlord



HP: 78  
XP: 150  
MV: 5  
CST: 48  
chaotic

15 - 3 melee blade  
8 - 2 ranged pierce

## Level 0

## Level 1

## Level 2

## Level 3

## Level 4

## Level 5

**Orcish Archer**

HP: 32  
XP: 30  
MV: 5  
CST: 14  
chaotic

3 - 2 melee blade  
5 - 3 ranged pierce  
7 - 2 ranged fire

**Orcish Crossbowman**

HP: 43  
XP: 80  
MV: 5  
CST: 26  
chaotic

4 - 3 melee blade  
8 - 3 ranged pierce  
10 - 2 ranged fire

**Orcish Slurbow**

HP: 56  
XP: 150  
MV: 5  
CST: 43  
chaotic

8 - 3 melee blade  
12 - 3 ranged pierce  
15 - 2 ranged fire

**Orcish Assassin**

HP: 26  
XP: 30  
MV: 6  
CST: 17  
chaotic

7 - 1 melee blade  
3 - 3 ranged blade  
(marksman poison )

**Orcish Slayer**

HP: 36  
XP: 150  
MV: 6  
CST: 33  
chaotic

9 - 2 melee blade  
6 - 3 ranged blade  
(marksman poison )

**Orcish Leader**

HP: 45  
XP: 60  
MV: 6  
CST: 20  
chaotic

leadership  
7 - 3 melee blade  
5 - 2 ranged pierce

**Orcish Ruler**

HP: 60  
XP: 120  
MV: 6  
CST: 35  
chaotic

leadership  
9 - 3 melee blade  
6 - 3 ranged pierce

**Orcish Sovereign**

HP: 75  
XP: 150  
MV: 6  
CST: 50  
chaotic

leadership  
10 - 4 melee blade  
9 - 3 ranged pierce

## Wose

**Wose**

HP: 52  
XP: 40  
MV: 4  
CST: 20  
lawful

ambush regenerates  
13 - 2 melee impact

**Elder Wose**

HP: 64  
XP: 100  
MV: 4  
CST: 31  
lawful

ambush regenerates  
19 - 2 melee impact

**Ancient Wose**

HP: 80  
XP: 150  
MV: 4  
CST: 48  
lawful

ambush regenerates  
25 - 2 melee impact

## Elves

**Elvish Scout**

HP: 32  
XP: 32  
MV: 9  
CST: 18  
neutral

4 - 3 melee blade  
6 - 2 ranged pierce

**Elvish Rider**

HP: 46  
XP: 75  
MV: 10  
CST: 31  
neutral

7 - 3 melee blade  
9 - 2 ranged pierce

**Elvish Outrider**

HP: 57  
XP: 150  
MV: 10  
CST: 43  
neutral

7 - 4 melee blade  
8 - 3 ranged pierce

Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

**Elvish Archer**



HP: 29  
XP: 44  
MV: 6  
CST: 17  
neutral

5 - 2 melee blade  
5 - 4 ranged pierce

**Elvish Ranger**



HP: 42  
XP: 90  
MV: 6  
CST: 41  
neutral

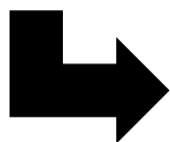
ambush  
7 - 3 melee blade  
7 - 4 ranged pierce

**Elvish Avenger**



HP: 55  
XP: 150  
MV: 6  
CST: 60  
neutral

ambush  
8 - 4 melee blade  
10 - 4 ranged pierce



**Elvish Marksman**



HP: 37  
XP: 80  
MV: 6  
CST: 41  
neutral

6 - 2 melee blade  
9 - 4 ranged pierce  
(marksman )

**Elvish Sharpshooter**



HP: 47  
XP: 150  
MV: 6  
CST: 55  
neutral

7 - 2 melee blade  
10 - 5 ranged pierce  
(marksman )

**Elvish Shaman**



HP: 26  
XP: 32  
MV: 5  
CST: 15  
neutral

heals  
3 - 2 melee impact  
3 - 2 ranged impact  
(slow )

**Elvish Druid**



HP: 36  
XP: 80  
MV: 5  
CST: 34  
neutral

cures  
4 - 2 melee impact  
6 - 2 ranged impact  
(slow )  
6 - 3 ranged pierce  
(magical )

**Elvish Shyde**



HP: 46  
XP: 150  
MV: 6  
CST: 52  
neutral

cures  
6 - 2 melee impact  
(magical )  
6 - 3 ranged impact  
(slow )  
8 - 3 ranged pierce  
(magical )



**Elvish Sorceress**



HP: 41  
XP: 100  
MV: 5  
CST: 34  
neutral

4 - 2 melee impact  
4 - 3 ranged impact  
(slow )  
7 - 4 ranged arcane  
(magical )

**Elvish Enchantress**



HP: 50  
XP: 180  
MV: 5  
CST: 55  
neutral

6 - 2 melee impact  
5 - 4 ranged impact  
(slow )  
9 - 4 ranged arcane  
(magical )

**Elvish Sylph**



HP: 60  
XP: 150  
MV: 6  
CST: 67  
neutral

6 - 3 melee impact  
(magical )  
6 - 5 ranged impact  
(slow )  
10 - 5 ranged arcane  
(magical )

**Elvish Fighter**



HP: 33  
XP: 40  
MV: 5  
CST: 14  
neutral

5 - 4 melee blade  
3 - 3 ranged pierce

**Elvish Captain**



HP: 47  
XP: 90  
MV: 5  
CST: 32  
neutral

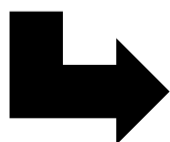
leadership  
7 - 4 melee blade  
5 - 3 ranged pierce

**Elvish Marshal**



HP: 62  
XP: 150  
MV: 5  
CST: 55  
neutral

leadership  
10 - 4 melee blade  
8 - 3 ranged pierce



**Elvish Hero**



HP: 51  
XP: 90  
MV: 5  
CST: 32  
neutral

8 - 4 melee blade  
6 - 3 ranged pierce

**Elvish Champion**



HP: 70  
XP: 150  
MV: 5  
CST: 55  
neutral

9 - 5 melee blade  
9 - 3 ranged pierce

Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

**Elvish Lord**



HP: 51  
XP: 120  
MV: 6  
CST: 36  
neutral

8 - 4 melee blade  
7 - 3 ranged arcane  
(magical)

**Elvish High Lord**



HP: 63  
XP: 150  
MV: 6  
CST: 60  
neutral

10 - 4 melee blade  
7 - 5 ranged arcane  
(magical)

**Elvish Lady**



HP: 41  
XP: 150  
MV: 6  
CST: 10  
neutral

**Nagas**

**Naga Fighter**



HP: 33  
XP: 32  
MV: 7  
CST: 14  
neutral

4 - 4 melee blade

**Naga Warrior**



HP: 43  
XP: 66  
MV: 7  
CST: 27  
neutral

7 - 4 melee blade

**Naga Myrmidon**



HP: 49  
XP: 150  
MV: 7  
CST: 48  
neutral

9 - 5 melee blade

**Ogres**

**Young Ogre**



HP: 42  
XP: 32  
MV: 5  
CST: 15  
neutral

5 - 3 melee blade

**Ogre**



HP: 68  
XP: 150  
MV: 5  
CST: 33  
neutral

10 - 3 melee blade

**Dwarves**

**Dwarvish Guardsman**



HP: 42  
XP: 47  
MV: 4  
CST: 19  
neutral

steadfast  
5 - 3 melee pierce  
5 - 1 ranged pierce

**Dwarvish Stalwart**



HP: 54  
XP: 85  
MV: 4  
CST: 32  
neutral

steadfast  
7 - 3 melee pierce  
8 - 1 ranged pierce

**Dwarvish Sentinel**



HP: 68  
XP: 150  
MV: 4  
CST: 41  
neutral

steadfast  
9 - 3 melee pierce  
11 - 2 ranged pierce

Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

**Dwarvish Thunderer**



HP: 34  
XP: 40  
MV: 4  
CST: 17  
neutral

6 - 2 melee blade  
18 - 1 ranged pierce

**Dwarvish Thunderguard**



HP: 44  
XP: 95  
MV: 4  
CST: 30  
neutral

6 - 3 melee blade  
28 - 1 ranged pierce

**Dwarvish Dragonguard**



HP: 59  
XP: 150  
MV: 4  
CST: 46  
neutral

9 - 3 melee blade  
40 - 1 ranged pierce

**Dwarvish Ulfserker**



HP: 34  
XP: 42  
MV: 5  
CST: 19  
neutral

4 - 4 melee blade  
(berserk )

**Dwarvish Berserker**



HP: 48  
XP: 150  
MV: 5  
CST: 33  
neutral

7 - 4 melee blade  
(berserk )

**Dwarvish Fighter**



HP: 38  
XP: 41  
MV: 4  
CST: 16  
neutral

7 - 3 melee blade  
8 - 2 melee impact

**Dwarvish Steelclad**



HP: 59  
XP: 74  
MV: 4  
CST: 32  
neutral

11 - 3 melee blade  
14 - 2 melee impact

**Dwarvish Lord**



HP: 79  
XP: 150  
MV: 4  
CST: 54  
neutral

15 - 3 melee blade  
19 - 2 melee impact  
10 - 2 ranged blade

**Dwarvish Runemaster**



HP: 75  
XP: 150  
MV: 5  
CST: 60  
neutral

14 - 3 melee impact  
14 - 2 ranged fire  
(magical )

**Merfolk**

**Merman Hunter**



HP: 30  
XP: 35  
MV: 6  
CST: 15  
lawful

4 - 2 melee pierce  
5 - 3 ranged pierce

**Merman Spearman**



HP: 40  
XP: 85  
MV: 6  
CST: 27  
lawful

6 - 2 melee pierce  
6 - 4 ranged pierce

**Merman Javelineer**



HP: 55  
XP: 150  
MV: 6  
CST: 48  
lawful

8 - 2 melee pierce  
10 - 4 ranged pierce

**Merman Netcaster**



HP: 40  
XP: 80  
MV: 7  
CST: 27  
lawful

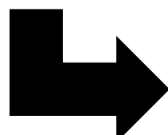
6 - 3 melee pierce  
9 - 2 ranged impact  
(slow )

**Merman Entangler**



HP: 55  
XP: 150  
MV: 7  
CST: 46  
lawful

8 - 3 melee pierce  
8 - 3 ranged impact  
(slow )



Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

**Mermaid Initiate**



HP: 27  
XP: 50  
MV: 6  
CST: 19  
lawful

7 - 1 melee impact  
8 - 2 ranged impact  
(magical )

**Mermaid Priestess**



HP: 31  
XP: 150  
MV: 6  
CST: 38  
lawful

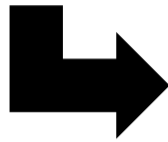
cures  
5 - 3 melee impact  
6 - 4 ranged arcane  
(magical )

**Mermaid Diviner**



HP: 41  
XP: 150  
MV: 6  
CST: 57  
lawful

illuminates cures  
7 - 3 melee impact  
8 - 4 ranged arcane  
(magical )



**Mermaid Enchantress**



HP: 38  
XP: 90  
MV: 6  
CST: 33  
lawful

9 - 1 melee impact  
14 - 2 ranged impact  
(magical )

**Mermaid Siren**



HP: 49  
XP: 150  
MV: 7  
CST: 52  
lawful

12 - 1 melee impact  
(magical )  
15 - 3 ranged impact  
(magical )

**Merman Fighter**



HP: 36  
XP: 36  
MV: 6  
CST: 14  
lawful

6 - 3 melee pierce

**Merman Warrior**



HP: 50  
XP: 80  
MV: 6  
CST: 28  
lawful

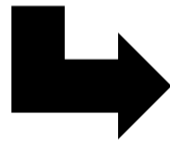
10 - 3 melee pierce

**Merman Triton**



HP: 60  
XP: 150  
MV: 6  
CST: 43  
lawful

14 - 3 melee pierce  
19 - 2 melee blade



**Merman Hoplite**



HP: 52  
XP: 150  
MV: 5  
CST: 43  
lawful

steadfast  
15 - 2 melee pierce

**Gryphons**

**Gryphon Rider**



HP: 34  
XP: 38  
MV: 8  
CST: 24  
neutral

12 - 2 melee blade

**Gryphon Master**



HP: 51  
XP: 150  
MV: 10  
CST: 37  
neutral

15 - 2 melee blade

**Gryphon**



HP: 44  
XP: 150  
MV: 9  
CST: 40  
neutral

10 - 3 melee blade

## Drakes

**Drake Burner**

HP: 42  
XP: 43  
MV: 5  
CST: 21  
lawful

7 - 2 melee blade  
6 - 4 ranged fire

**Fire Drake**

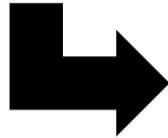
HP: 63  
XP: 80  
MV: 5  
CST: 35  
lawful

9 - 2 melee blade  
7 - 5 ranged fire

**Inferno Drake**

HP: 82  
XP: 150  
MV: 5  
CST: 51  
lawful

12 - 2 melee blade  
8 - 6 ranged fire

**Drake Flare**

HP: 55  
XP: 80  
MV: 5  
CST: 35  
lawful

leadership  
8 - 3 melee blade  
6 - 4 ranged fire

**Drake Flameheart**

HP: 72  
XP: 150  
MV: 5  
CST: 51  
lawful

leadership  
11 - 3 melee blade  
8 - 4 ranged fire

**Drake Glider**

HP: 32  
XP: 35  
MV: 8  
CST: 16  
lawful

6 - 2 melee impact  
3 - 3 ranged fire  
(marksman )

**Sky Drake**

HP: 45  
XP: 80  
MV: 9  
CST: 30  
lawful

6 - 3 melee impact  
5 - 3 ranged fire  
(marksman )

**Hurricane Drake**

HP: 58  
XP: 150  
MV: 9  
CST: 40  
lawful

8 - 3 melee impact  
8 - 3 ranged fire  
(marksman )

**Drake Fighter**

HP: 39  
XP: 42  
MV: 6  
CST: 17  
lawful

7 - 3 melee blade  
3 - 3 ranged fire

**Drake Warrior**

HP: 60  
XP: 70  
MV: 6  
CST: 30  
lawful

11 - 3 melee blade  
5 - 3 ranged fire

**Drake Blademaster**

HP: 80  
XP: 150  
MV: 6  
CST: 47  
lawful

16 - 3 melee blade  
8 - 3 ranged fire

**Drake Clasher**

HP: 43  
XP: 45  
MV: 5  
CST: 19  
lawful

5 - 4 melee blade  
6 - 4 melee pierce  
(firststrike )

**Drake Gladiator**

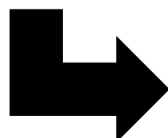
HP: 66  
XP: 95  
MV: 5  
CST: 31  
lawful

8 - 4 melee blade  
6 - 5 melee pierce  
10 - 3 melee impact

**Drake Enforcer**

HP: 85  
XP: 150  
MV: 5  
CST: 40  
lawful

11 - 4 melee blade  
14 - 3 melee impact  
8 - 5 melee pierce

**Drake Slasher**

HP: 62  
XP: 105  
MV: 5  
CST: 31  
lawful

11 - 3 melee blade  
17 - 2 melee pierce  
(firststrike )

**Drake Warden**

HP: 82  
XP: 150  
MV: 5  
CST: 46  
lawful

16 - 3 melee blade  
23 - 2 melee pierce  
(firststrike )

Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

**Armageddon Drake**



HP: 98  
XP: 150  
MV: 5  
CST: 100  
lawful

15 - 2 melee blade  
12 - 6 ranged fire

**Humans**

**Woodsman**



HP: 18  
XP: 23  
MV: 5  
CST: 10  
neutral

3 - 1 melee blade  
4 - 3 ranged pierce

**Bowman**



HP: 33  
XP: 39  
MV: 5  
CST: 14  
lawful

4 - 2 melee blade  
6 - 3 ranged pierce

**Longbowman**



HP: 51  
XP: 68  
MV: 5  
CST: 26  
lawful

8 - 2 melee blade  
10 - 3 ranged pierce

**Master Bowman**



HP: 67  
XP: 150  
MV: 5  
CST: 46  
lawful

8 - 3 melee blade  
11 - 4 ranged pierce

**Poacher**



HP: 32  
XP: 29  
MV: 5  
CST: 14  
chaotic

3 - 2 melee blade  
4 - 4 ranged pierce

**Trapper**



HP: 45  
XP: 65  
MV: 5  
CST: 27  
chaotic

4 - 4 melee blade  
6 - 4 ranged pierce

**Huntsman**



HP: 57  
XP: 150  
MV: 5  
CST: 54  
chaotic

5 - 4 melee blade  
9 - 4 ranged pierce  
(marksman )

**Ranger**



HP: 60  
XP: 150  
MV: 6  
CST: 60  
chaotic

7 - 4 melee blade  
7 - 4 ranged pierce

**Peasant**



HP: 18  
XP: 23  
MV: 5  
CST: 8  
lawful

5 - 2 melee pierce  
4 - 1 ranged pierce

**Spearman**



HP: 36  
XP: 42  
MV: 5  
CST: 14  
lawful

7 - 3 melee pierce  
(firststrike )  
6 - 1 ranged pierce

**Swordsman**



HP: 55  
XP: 60  
MV: 5  
CST: 25  
lawful

8 - 4 melee blade

**Royal Guard**



HP: 74  
XP: 150  
MV: 6  
CST: 43  
lawful

11 - 4 melee blade

**Pikeman**



HP: 55  
XP: 65  
MV: 5  
CST: 25  
lawful

10 - 3 melee pierce  
(firststrike )

**Halberdier**



HP: 72  
XP: 150  
MV: 5  
CST: 44  
lawful

15 - 3 melee pierce  
(firststrike )  
19 - 2 melee blade



Level 0

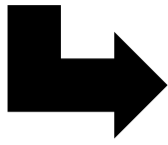
Level 1

Level 2

Level 3

Level 4

Level 5



**Javelineer**



HP: 48  
XP: 150  
MV: 5  
CST: 25  
lawful

8 - 3 melee pierce  
(firststrike )  
11 - 2 ranged pierce

**Ruffian**



HP: 16  
XP: 18  
MV: 5  
CST: 6  
chaotic

5 - 2 melee impact

**Thug**



HP: 32  
XP: 42  
MV: 5  
CST: 13  
chaotic

5 - 4 melee impact

**Bandit**



HP: 50  
XP: 70  
MV: 5  
CST: 23  
chaotic

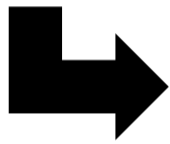
8 - 4 melee impact

**Highwayman**



HP: 70  
XP: 150  
MV: 5  
CST: 46  
chaotic

11 - 4 melee impact



**Footpad**



HP: 30  
XP: 36  
MV: 7  
CST: 14  
chaotic

5 - 2 melee impact  
5 - 2 ranged impact

**Outlaw**



HP: 42  
XP: 77  
MV: 7  
CST: 28  
chaotic

8 - 2 melee impact  
6 - 3 ranged impact

**Fugitive**



HP: 62  
XP: 150  
MV: 7  
CST: 56  
chaotic

concealment  
11 - 2 melee impact  
7 - 4 ranged impact

**Mage**



HP: 24  
XP: 60  
MV: 5  
CST: 20  
lawful

5 - 1 melee impact  
7 - 3 ranged fire  
(magical )

**White Mage**



HP: 35  
XP: 150  
MV: 5  
CST: 40  
lawful

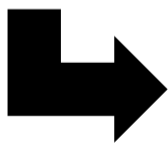
cures  
6 - 2 melee impact  
9 - 3 ranged arcane  
(magical )

**Mage of Light**



HP: 47  
XP: 150  
MV: 5  
CST: 64  
lawful

illuminates cures  
7 - 3 melee impact  
12 - 3 ranged arcane  
(magical )



**Red Mage**



HP: 42  
XP: 100  
MV: 5  
CST: 40  
neutral

6 - 2 melee impact  
8 - 4 ranged fire  
(magical )

**Arch Mage**



HP: 54  
XP: 220  
MV: 5  
CST: 59  
neutral

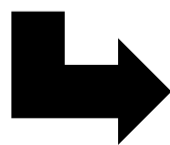
7 - 2 melee impact  
12 - 4 ranged fire  
(magical )

**Great Mage**



HP: 65  
XP: 150  
MV: 5  
CST: 72  
neutral

9 - 2 melee impact  
16 - 4 ranged fire  
(magical )



**Silver Mage**



HP: 48  
XP: 150  
MV: 6  
CST: 59  
neutral

teleport  
7 - 2 melee impact  
9 - 4 ranged fire  
(magical )

Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

**Horseman**



HP: 38  
XP: 44  
MV: 8  
CST: 23  
lawful

9 - 2 melee pierce  
(charge )

**Knight**



HP: 58  
XP: 120  
MV: 8  
CST: 40  
lawful

8 - 4 melee blade  
14 - 2 melee pierce  
(charge )

**Paladin**



HP: 65  
XP: 150  
MV: 8  
CST: 58  
lawful

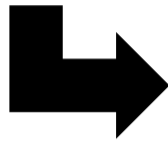
heals  
8 - 5 melee arcane  
15 - 2 melee pierce  
(charge )

**Grand Knight**



HP: 78  
XP: 150  
MV: 7  
CST: 58  
lawful

12 - 4 melee blade  
17 - 2 melee pierce  
(charge )

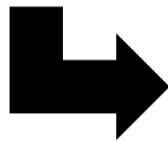


**Lancer**



HP: 50  
XP: 150  
MV: 10  
CST: 40  
lawful

12 - 3 melee pierce  
(charge )



**Thief**



HP: 24  
XP: 28  
MV: 6  
CST: 13  
chaotic

4 - 3 melee blade  
(backstab )

**Rogue**



HP: 40  
XP: 70  
MV: 6  
CST: 24  
chaotic

skirmisher  
6 - 3 melee blade  
(backstab )  
4 - 3 ranged blade

**Assassin**



HP: 51  
XP: 150  
MV: 6  
CST: 44  
chaotic

skirmisher  
8 - 3 melee blade  
(backstab )  
5 - 3 ranged blade  
(poison )

**Sergeant**



HP: 32  
XP: 32  
MV: 6  
CST: 19  
lawful

leadership  
5 - 3 melee blade  
4 - 3 ranged pierce

**Lieutenant**



HP: 40  
XP: 80  
MV: 6  
CST: 35  
lawful

leadership  
8 - 3 melee blade  
5 - 3 ranged pierce

**General**



HP: 50  
XP: 180  
MV: 6  
CST: 54  
lawful

leadership  
9 - 4 melee blade  
7 - 3 ranged pierce

**Grand Marshal**



HP: 60  
XP: 150  
MV: 6  
CST: 66  
lawful

leadership  
10 - 4 melee blade  
8 - 3 ranged pierce

**Heavy Infantryman**



HP: 38  
XP: 40  
MV: 4  
CST: 19  
lawful

11 - 2 melee impact

**Shock Trooper**



HP: 52  
XP: 110  
MV: 4  
CST: 35  
lawful

18 - 2 melee impact

**Iron Mauler**



HP: 64  
XP: 150  
MV: 4  
CST: 50  
lawful

25 - 2 melee impact

**Level 0****Level 1****Level 2****Level 3****Level 4****Level 5****Fencer**

HP: 28  
 XP: 42  
 MV: 6  
 CST: 16  
 lawful

skirmisher  
 4 - 4 melee blade

**Duelist**

HP: 44  
 XP: 90  
 MV: 7  
 CST: 32  
 lawful

skirmisher  
 5 - 5 melee blade  
 12 - 1 ranged pierce

**Master at Arms**

HP: 57  
 XP: 150  
 MV: 7  
 CST: 44  
 lawful

skirmisher  
 7 - 5 melee blade  
 20 - 1 ranged pierce

**Cavalryman**

HP: 38  
 XP: 40  
 MV: 8  
 CST: 17  
 lawful

6 - 3 melee blade

**Dragoon**

HP: 53  
 XP: 95  
 MV: 9  
 CST: 34  
 lawful

6 - 4 melee blade  
 12 - 1 ranged pierce

**Cavalier**

HP: 68  
 XP: 150  
 MV: 9  
 CST: 52  
 lawful

10 - 4 melee blade  
 20 - 1 ranged pierce

**Royal Warrior**

HP: 64  
 XP: 150  
 MV: 6  
 CST: 40  
 lawful

13 - 3 melee impact

**Elder Mage**

HP: 55  
 XP: 150  
 MV: 6  
 CST: 65  
 neutral

8 - 2 melee impact  
 14 - 4 ranged fire  
 (magical )

**Goblins****Goblin Spearman**

HP: 18  
 XP: 18  
 MV: 5  
 CST: 9  
 chaotic

6 - 3 melee pierce  
 3 - 1 ranged pierce

**Goblin Impaler**

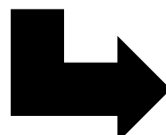
HP: 26  
 XP: 150  
 MV: 5  
 CST: 13  
 chaotic

8 - 3 melee pierce  
 (firststrike )  
 5 - 1 ranged pierce

**Goblin Rouser**

HP: 31  
 XP: 150  
 MV: 5  
 CST: 13  
 chaotic

leadership  
 7 - 3 melee pierce



Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

**Wolf Rider**



HP: 32  
XP: 30  
MV: 8  
CST: 17  
chaotic

5 - 3 melee blade

**Goblin Knight**



HP: 49  
XP: 65  
MV: 9  
CST: 32  
chaotic

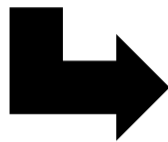
7 - 4 melee blade

**Direwolf Rider**



HP: 61  
XP: 150  
MV: 10  
CST: 41  
chaotic

9 - 4 melee blade  
4 - 4 melee blade  
(poison )



**Goblin Pillager**



HP: 44  
XP: 150  
MV: 9  
CST: 32  
chaotic

5 - 3 melee blade  
7 - 3 melee fire  
6 - 2 ranged impact  
(slow )

**Trolls**

**Troll Whelp**



HP: 42  
XP: 36  
MV: 4  
CST: 13  
chaotic

regenerates  
7 - 2 melee impact

**Troll**



HP: 55  
XP: 66  
MV: 5  
CST: 29  
chaotic

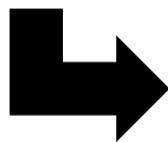
regenerates  
14 - 2 melee impact

**Troll Warrior**



HP: 70  
XP: 150  
MV: 5  
CST: 42  
chaotic

regenerates  
20 - 2 melee impact



**Troll Rocklobber**



HP: 49  
XP: 150  
MV: 5  
CST: 29  
chaotic

regenerates  
10 - 2 melee impact  
17 - 1 ranged impact

**Troll Shaman**



HP: 50  
XP: 150  
MV: 5  
CST: 32  
chaotic

regenerates  
7 - 2 melee impact  
7 - 3 ranged fire  
(magical )

**Troll Hero**



HP: 60  
XP: 52  
MV: 5  
CST: 30  
chaotic

regenerates  
12 - 3 melee impact

**Great Troll**



HP: 80  
XP: 150  
MV: 5  
CST: 48  
chaotic

regenerates  
18 - 3 melee impact

Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

Undead

Walking Corpse



HP: ?  
XP: 24  
MV: ?  
CST: 8  
chaotic

6 - 2 melee impact  
(plague )

Soulless



HP: ?  
XP: 150  
MV: ?  
CST: 13  
chaotic

7 - 3 melee impact  
(plague )

Skeleton Archer



HP: 31  
XP: 35  
MV: 5  
CST: 14  
chaotic

submerge  
3 - 2 melee impact  
6 - 3 ranged pierce

Bone Shooter



HP: 40  
XP: 80  
MV: 5  
CST: 26  
chaotic

submerge  
6 - 2 melee blade  
10 - 3 ranged pierce

Banebow



HP: 50  
XP: 150  
MV: 5  
CST: 38  
chaotic

submerge  
8 - 2 melee blade  
14 - 3 ranged pierce

Dark Adept



HP: 28  
XP: 48  
MV: 5  
CST: 16  
chaotic

10 - 2 ranged cold  
(magical )  
7 - 2 ranged arcane  
(magical )

Dark Sorcerer



HP: 48  
XP: 90  
MV: 5  
CST: 32  
chaotic

4 - 3 melee impact  
13 - 2 ranged cold  
(magical )  
9 - 2 ranged arcane  
(magical )

Lich



HP: 60  
XP: 150  
MV: 6  
CST: 50  
chaotic

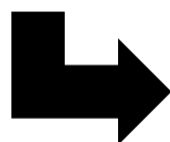
submerge  
8 - 3 melee arcane  
(drain )  
12 - 3 ranged cold  
(magical )  
9 - 3 ranged arcane  
(magical )

Necromancer



HP: 70  
XP: 150  
MV: 5  
CST: 50  
chaotic

6 - 3 melee impact  
(plague )  
17 - 2 ranged cold  
(magical )  
12 - 2 ranged arcane  
(magical )



Ghost



HP: 18  
XP: 30  
MV: 7  
CST: 20  
chaotic

4 - 3 melee arcane  
(drain )  
3 - 3 ranged cold

Wraith



HP: 25  
XP: 100  
MV: 7  
CST: 38  
chaotic

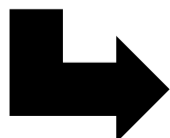
6 - 4 melee arcane  
(drain )  
4 - 3 ranged cold

Spectre



HP: 33  
XP: 150  
MV: 7  
CST: 52  
chaotic

9 - 4 melee arcane  
(drain )  
6 - 3 ranged cold



Shadow



HP: 24  
XP: 100  
MV: 7  
CST: 38  
chaotic

nightstalk skirmisher  
8 - 3 melee blade  
(backstab )

Nightgaunt



HP: 35  
XP: 150  
MV: 7  
CST: 52  
chaotic

nightstalk skirmisher  
10 - 3 melee blade  
(backstab )

Level 0

Level 1

Level 2

Level 3

Level 4

Level 5

**Skeleton**



HP: 34  
XP: 35  
MV: 5  
CST: 15  
chaotic

submerge  
7 - 3 melee blade

**Revenant**



HP: 47  
XP: 85  
MV: 5  
CST: 28  
chaotic

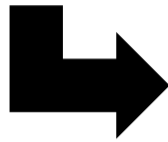
submerge  
8 - 4 melee blade

**Draug**



HP: 68  
XP: 150  
MV: 5  
CST: 50  
chaotic

submerge  
12 - 4 melee blade



**Deathblade**



HP: 39  
XP: 150  
MV: 6  
CST: 28  
chaotic

submerge  
8 - 5 melee blade

**Ghoul**



HP: 33  
XP: 35  
MV: 5  
CST: 16  
chaotic

4 - 3 melee blade  
(poison )

**Necrophage**



HP: 47  
XP: 150  
MV: 5  
CST: 27  
chaotic

feeding  
7 - 3 melee blade  
(poison )

**Chocobone**



HP: 45  
XP: 150  
MV: 9  
CST: 38  
chaotic

submerge  
9 - 2 melee pierce  
(charge )

**Death Knight**



HP: 66  
XP: 150  
MV: 5  
CST: 45  
chaotic

leadership  
11 - 4 melee blade  
6 - 2 ranged pierce

**Ancient Lich**



HP: 80  
XP: 150  
MV: 6  
CST: 100  
chaotic

submerge  
8 - 4 melee arcane  
(drain )  
13 - 5 ranged cold  
(magical )  
9 - 5 ranged arcane  
(magical )